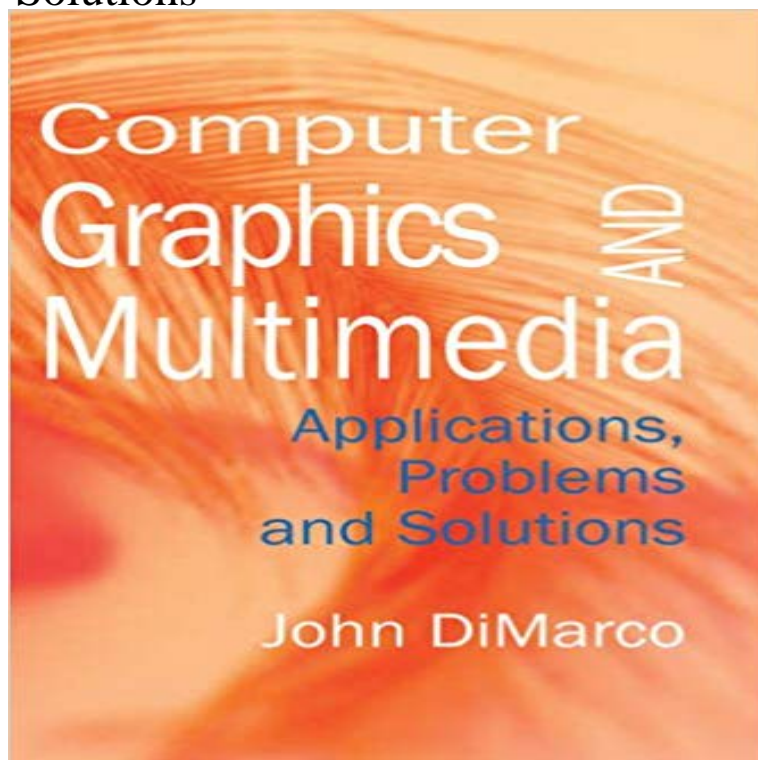


# Computer Graphics and Multimedia: Applications, Problems and Solutions



Digital scholars can use this work as a tool to explore the vast parameters of the applications, problems, and solutions related to digital disciplines. Topics include adaptive narrative virtual environments, and the analysis of musical content in digital audio.

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